

NMS1160/00



Service Manua

SPECIFICATIONS

MUSIC MODULE NMS1205

FM Sound Synthesizer

Features

: 9 tones or 6 melodies simultaneous

5 rythms Vibrato AM oscillators : 60 preset sounds

Sound sampler Sampling method Sampling freq. : 4 bit ADPCM

16 kHz

Sampling time 4 seconds at 16 kHz Sample memory : 256K x 1 bit

Sound processor

: Y8950 MSX Audio processor

MIDI Interface Data transfer rate

: 31.25 kBd asynchronous

communication Current loop : 5mA

MIDI connections : MIDI IN/OUT/THRU

MIDI connectors : DIN 5-pin 180°

Microphone

Internal microphone : Electret condensor Frequency range : 20 Hz tot 20 kHz

Ext. microphone

: Cinch plug : < 50 kOhm Connector Input impedance Input level : 2 mV to 800 mV p/p Audio input

Connector Cinch plug Input impedance 50 kOhm : 1 V p/p Input level

Audio outputs

: 2 Cinch plugs Connectors Output Impedance : 50 kOhm Output level : 200 mV p/p

Ext. keyboard

: 20 pole socket

Power supply

: +12 V 30 mA typ. -12 V 16 mA typ. +5 V 200 mA typ.

Power Source : MSX computer

Dimensions

(lxwxh) : 185×136×32 mm

MUSIC KEYBOARD NMS1160

Number of keys

: 20 pole female : 1.2 m Interface plug Cable length Dimensions (Ixwxh) : 898×185×69 mm

Safety regulations require that the set be restored to its original condition and that parts which are identical with those specified be used.

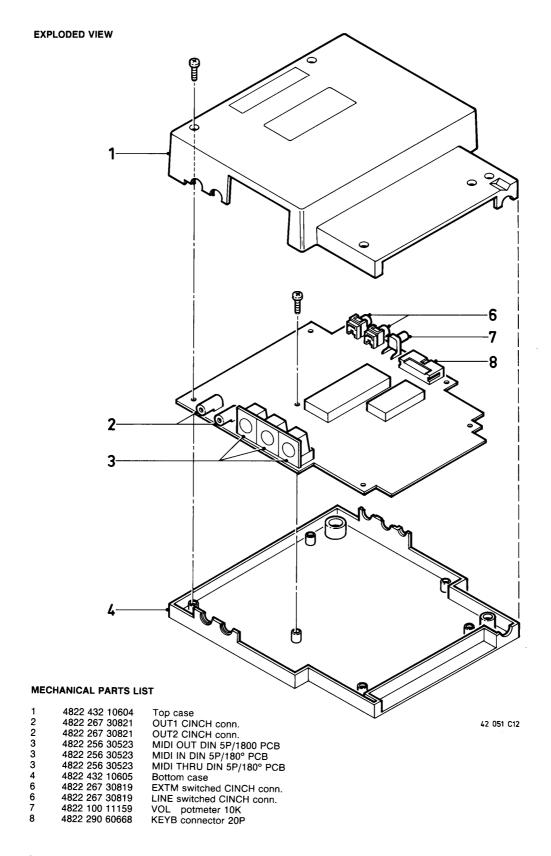
DocumentationTechnique Service Dokumentation Documentazione di Servizio Huolte-Ohje Manual de Servicio Manual de Servicio

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ATTENTION

The exchange of cartridges should take place with the set turned off.

ESD



All ICs and many other semi-conductors are susceptible to electrostatic discharges (ESD). Careless handling during repair can reduce life drastically

When repairing, make sure that you are connected with the same potential as the mass of the set via a wrist wrap with resistance.

Keep components and tools also at this potential.

INTRODUCTION

The Philips Music Module is a self-contained musical add-on to MSX and MSX-2 computer. It provides the possibillity to generate, process or sample almost any sound. The Music Module also provides a Musical Instrument Digital Interface (MIDI) which makes it possible to connect the module to other electronic musical devices provided that they are equipped with such an interface too.

TECHNICAL DESCRIPTION

The heart of the Music Module is the Yamaha Y8950 MSX Audio chip. This chip is both capable of signal sampling and of generating up to 9 simultaneous channels of frequency modulated audio sounds. The MSX Audio chip also has ports for keyboard-scanning. A line to the Z80 INT is provided.

The (digital) signal output is being fed to a Digital to Analog converter, the YM3014, which converts 10-bit serial information to an audio signal. This DA-convertor is also used in the Analog to Digital conversion process.

The sample information is being stored in an external 256k x 1 memory-chip, the TMS4256 dynamic RAM.

An additional DA-convertor, the DAC0800, is included to

enable real time sound effects to be done.

The MIDI-interface consists of the MC6850-ic, an Asynchronous Communications Interface Adapter (ACIA) from the 6800-series.

All of the system software including the autostart routines is included on a 32K byte EPROM (27256).

For more information see the block diagram and the circuit diagram.

CIRCUIT DESCRIPTION

Input circuit

The analog input circuitry is built around 3 out of the 4 OPAMPS contained within IC18 (TL074). The first part of the circuit consists of the electret microphone's DC power supply; the signal then feeding into a variable gain (x3..x100) non inverting preamplifier. An external microhone facility is provided by the use of switched input socket 1. The signal is now further amplified by a factor of 6 before entering the anti aliasing filter, implemented around an OPAMP with a second order Butterworth response with a -3 dB point of 6 kHz. The resistor network R8, R29, VR1 provides the DC bias. Diodes D5, D6 provide overload protection to prevent damage to the MSX Audio chip.

Digital to Analog converters

IC14 is a 13 bit DA-converter. It has a serial input. It is connected to the MSX Audio chip with 3 lines: a serial link, a clock line and a synchronising line. The converted output is fed to a unity gain buffer (IC19-LM342) and back to the MSX Audio chip for Analog to Digital conversion purposes. Pin 7 of IC14 outputs a reference voltage of 1/2 V_{dd} which is buffered by IC19 and is used as a DC bias for various points in the output circuit.

IC15 is a 8 bit DA-converter used when the circuit is used in the ECHO and PITH SHIFTER modes. This DA converter is of the DAC0800 type and is buffered by IC1 for inputs and by IC19 for outputs.

Output circuits

The outputs of both DA converters enter analog switches. They are controlled by the MSX Audio chip multi-purpose I/O ports and are thus under software control. IC19 provides a 16 kHz second order Butterworth response to smooth out higher harmonics. IC18 acts to mix both outputs before they enter the anti thumb circuit which delays the connection of the signal for about 1 second after power up. This is to avoid the 2.5 V bias level to appear immediately on the output causing a click. The output is also fed into the MSX computer in order to make the sound audible on a TV or Video monitor.

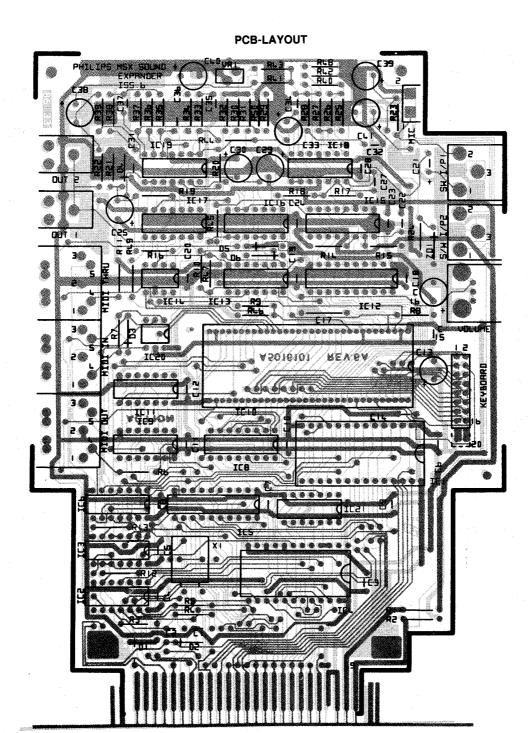
MIDI circui

The MIDI interface is of an standard type (5 mA serial link operation at 31.5 kBaud, see diagram for transmission protocol) using the 6850 Asynchronous Communications Interface Adapter (ACIA) chip. The Opto Isolator used is type PC900. The ACIA clock circuit utilizes a 2 MHZ crystal in the feedback loop of two 'linearized' TTL inverters. A divide by 4 circuit constructed of 2 D-type flipflops is used to reduce this to the correct ACIA operating frequency. As the ACIA used is of the 6800-series the required enable control signal has to be generated by ANDing the Z80 Read and Write control lines. The Z80 INT is connected to the ACIA.

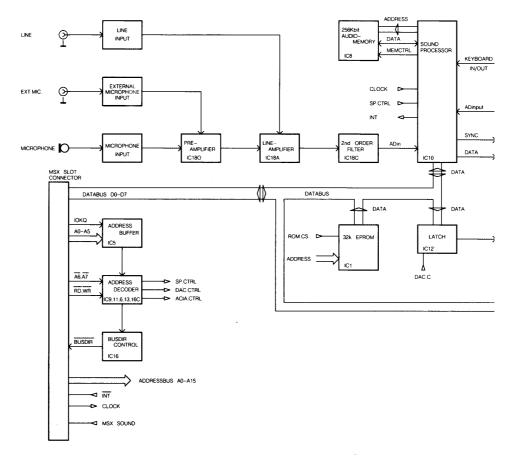
Address decoding

The address decoding used is standard, being performed by IC6, IC9, IC11, IC13 and IC16. A block diagram of the decoding, completed with port decoding used is included in the manual of the manual of

Note that IC16 has open collector outputs to be used to drive the MSX BUSDIR signal. The address lines are buffered by IC5, in conformity with the MSX specifications.

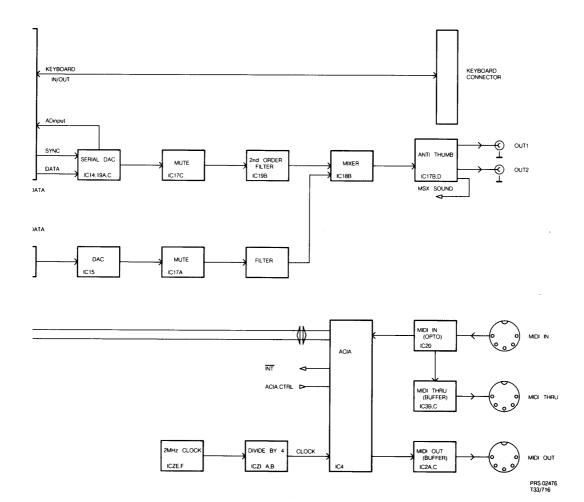


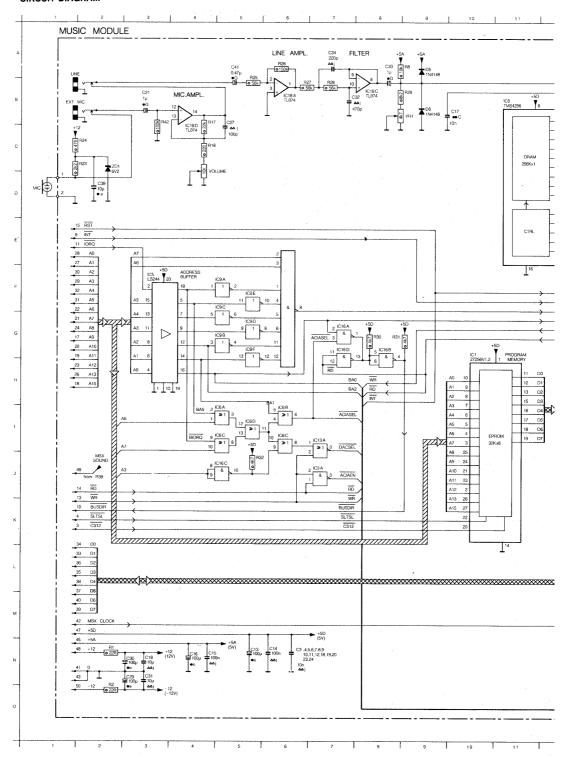
BLOCK DIAGRAM

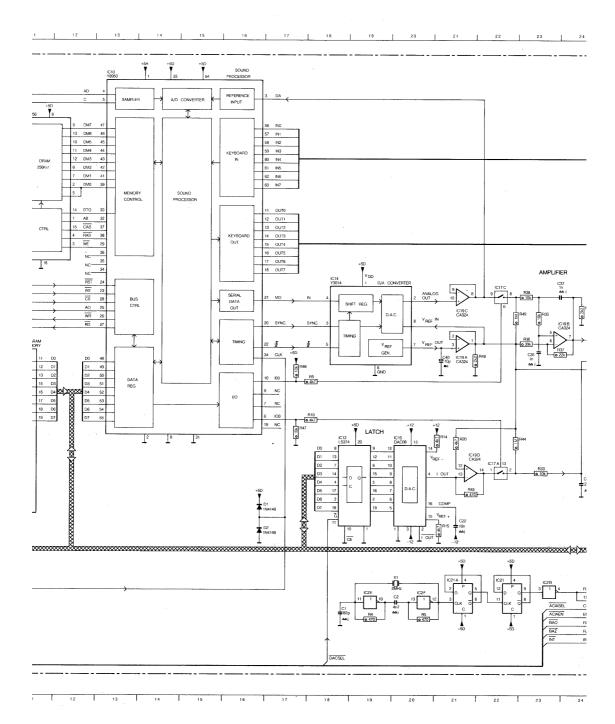


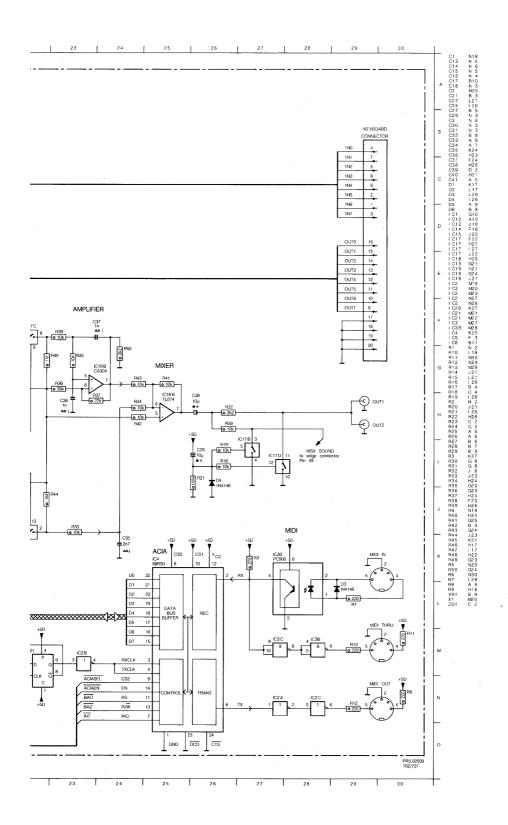
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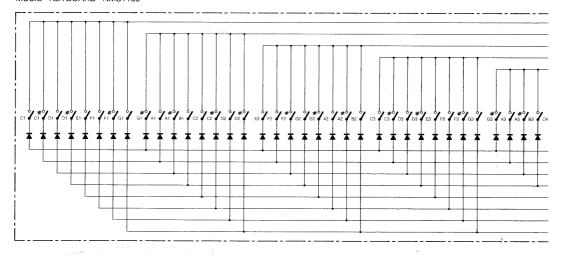


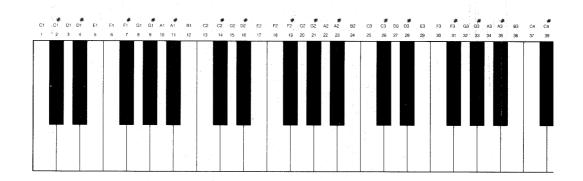
ELECTRICAL PARTS LIST MUSIC MODULE

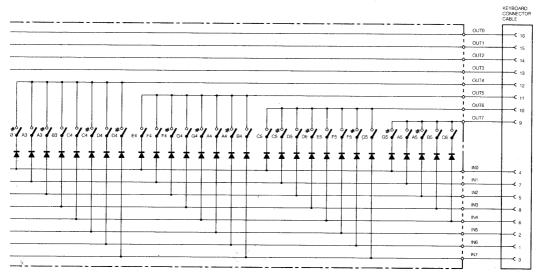
600000)				
IC11 IC12 IC13 IC14 IC15 IC16 IC17 IC18 IC19 IC20	5322 209 81625 5322 209 81623 4822 209 71624 5322 209 86017 5322 209 81634 4822 209 51255 5322 209 81625 4822 209 71622 4822 209 83428 5322 209 81634 4822 209 71623 5322 209 11254 5322 209 85703 5322 209 10357 5322 209 83581	74LS00N 68B50P HD74LS244 HD74LS32 4256-15 74LS04N Y8950 HD74LS30 HD74LS374 HD74LS32 Y3014 DAC08/E 74LS01N HEF4066BP TL074CN CA324E PC900			
->1	- -> -				
ZD1 D1 D2 D3 D4 D5 D6	4822 130 30621 4822 130 30621	1N4148 1N4148 1N4148 1N4148			
-	-				
VR1 VOL	4822 100 11158 4822 100 11159	TRIMPOT 4.7K VERT TRIMPOT 10K TAPER C			
VARIOUS					
X1 MIC	4822 242 71723 4822 242 30144	CRYSTAL 2.000MHz ELECTRET MIKE			

ELECTRICAL PARTS LIST MUSIC KEYBOARD

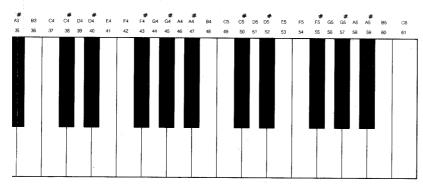
→-		:
4822 130 30621	1N4148	







DIODE : PHILIPS IN4148



PRS.02538 T02/718

REPAIR METHOD

To determine causes of errors follow the Symptom/Cure list stated below. For test 1 to 9 reference is made to the diagnostic program.

Symptom: Faulty start up or bad picture.

Cure: EPROM malfunction: run test 1 (Checksum). Check for bus errors.
Check edge connector.

Symptom:

Picture o.k. but no sound at all.

Cure:

Select test 5 (Music chip). Select test 5-2 (Sinewave).

Symptom:No real time sound effects, no pitch shift in sample playback mode.

Cure:

Select test 3 (DAC).

If the signal does not appear at all, select test 8 (Signals test), to determine possible addressing errors. If no errors found, IC15 is defective. Otherwise IC19 may be defective.

Symptom:

No sampling or faulty sampling.

Select test 5 (Musicchip).

Select test 5-1 (9 notes).

If 9 notes test does not respond correctly it may indicate a defective Audio chip IC10. Proceed as under 'no sound

Select sample test.

Symptom:

MIDI Interface does not work or does not work correctly.

Select test 2 (MIDI).

Connect MIDI interface lead between MIDI IN socket and MIDI OUT socket.

Select test 2-1 (ACIA).

Select test 2-1 (ACIA).

If an error occurs during ACIA test, check data lines and control lines on IC4. To check for addressing errors the program includes test signals which can be generated by selecting the 'signals' test 8.

Select test 2 (MIDI).

Select test 2-2 (180 µs).

Symptom: Keyboard does not work correctly.

Select test 4 (Keyboard).

ADJUSTMENTS

VR1 Adjustment

Reference is made to Music Module Diagnostic Program test 7

DIAGNOSTIC PROGRAM USERS MANUAL

Introduction

The diagnostic program provides a number of tests which makes it possible to determine causes of errors in the mu-

The program can also be used to test the Music Keyboard NMS 1160 using a Music Module.

- The program requires: 1 A MSX computer system with at least 32 K RAM configuration.
 2 An oscilloscope (15 MHz).
 3 A keyboard testprint and/or a keyboard NMS 1160.

- 4 A MIDI connector lead
- (a 5 pin DIN record/play-lead can be used).

5 A short-circuited cinch plug.
The tools described are easily obtainable or can be easily constructed. Tools 3 to 5 are specified in figure 1 to 3.

The listing of the Diagnostic Program in MSX-BASIC is

shown in Appendix A.

Type in the lines 10 to 2350 and save the program on tape or disc.

List tester

Using the list-tester option.

To make sure that you have typed in the program correctly, lines 2500 to 5000 provide an easy way of checking.

To use it, add the (optional) lines 2500 to 5000 to the program. Type in RUN 2500 <return> to start the list-tester program.

On the screen the line numbers and the corresponding checksum of the line will appear. These have to match the checksums in the list of checksums (see appendix B). If not, check if there are errors in the line where the faulty checksum occurred.

The listtester will not test itself; Only lines up to 2500 will be checked.

Lines starting with REM statements will return 0 as a checksum regardless of the text after the statement. This text is optional.

The listtester ignores spaces in the program to allow you to format the program as you like.

Test procedure

Before starting the test procedure we suggest a visual check for short-circuits, etc. on the PCB of the Music Mo-

Insert the Music Module in slot 1 or 2 of a switched off MSX computer and switch on the computer.

Symptom:

MSX computer does not power up when Music Module is plugged in.

- Probably short-circuit check IC power lines
- check edge connector
- check data lines and address lines

Note:

Data line errors will result in faulty start up of the compu-

Symptom:
Music Module does not start up correctly; Picture not correct.

- check EPROM IC1
- check edge connector

Before starting the Diagnostic program, switch off the computer, and check that the Music Module is well connected to slot 1 or 2.

Turn the computer back on while holding down the <ESC> key.

Load the Philips Music Module Diagnostics program and have it run by pressing the <F5> key.
The program will be showing its menu on the screen:

Philips Music Module Diagnostics

- 1. Checksum
- 2. MIDI
- 3. DAC 4. Keyboard
- Music chip
- Sample 7. VR1-Adjust
- 8. Signals 9. Start Module

Select one of above tests

DIAGNOSTIC PROGRAM TEST TOOLS DESCRIPTION

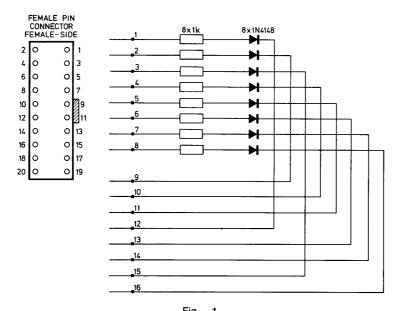


Fig. 1 KEYBOARD TESTPRINT

42 056 B12



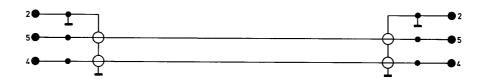


Fig. 2
MIDI INTERFACE LEAD

42 055 B12

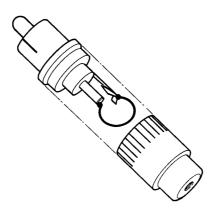


Fig. 3 SHORT CIRCUITTED CINCH PLUG $^{42\ 054\ A12}$

DESCRIPTION OF THE TESTS

1. Checksum

The Checksum test first will ask to which slot the Music Module is connected. Type in this information (usually 1 or 2) and hit the <RETURN>-key.

The program will return the checksum of the Music Module EPROM, which has to be DE54 for this version (UPD27256D-25 V1.2). If not, the EPROM (IC1) is defective.

2. MIDI

The MIDI test checks the built in MIDI interface. The test requires a MIDI Interface Lead (see fig 2).

After selecting the MIDI test the following menu will return:

- ACIA test
 Pulse test

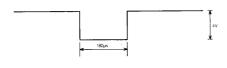
The ACIA test will test automatically the MIDI Interface except IC3. (Test IC3 using the Pulse test). First connect the MIDI OUT terminal with the MIDI IN ter-

minal using the MIDI interface lead.

The test writes out bytes to the MIDI OUT terminal and reads them from the MIDI IN terminal at the same time.

The Pulse test will generate 180 μs pulses (see fig. 4) on the MIDI OUT terminal (IC4 pin 6) and allows to check the interface buffers using an oscilloscope. Check these pulses on: IC4 pin 6

IC2 pin 6 MIDI OUT pin 5



180u TEST RESPONSE ON MIDI OUT PIN 5

Fig. 4

PRS 02537

Connect the interface lead and check the pulses on IC20

pin 2,4. If the pulses appear on pin 2 but not on pin 4 IC20 is de-

Check the pulses on IC3 pin 6. IC3 may be defective.

If no pulses are detected at all and data and control lines show no errors:

- Check the clock generator.
- Look for 2 MHz on IC2 pin 12. If not present, the cause may be X1 or IC2.

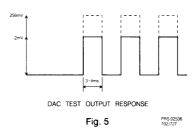
 - Look for 1 MHz on IC21 pin 11, 5.
- Look for 0.5 MHz on IC21 pin 9. If the signal is not
- present, IC21 will have to be replaced.
 Look for 0.5 MHz on IC2 pin 3, 4. If the signal is not present, IC2 will have to be replaced.
- Look for pulses on IC3 pin 3. If there are none, IC3 is probably defective.

Otherwise IC4 needs replacement.

3. DAC

The DAC test allows to check the 8 bit digital to analog converter, being used for real time sound effects and for playing back samples. The test requires an oscilloscope.

Connect the oscilloscope to audio output connector OUT 1 or OUT 2, the test will generate pulses of various amplitudes. The amplitude will be shown on the screen. If no pulses are detected, the corresponding bits indicate the errors.



following pins should show 5 V pulses:

- IC12 pin 9 for bit 0 IC12 pin 12 for bit 1

- IC12 pin 6 for bit 2 IC12 pin 15 for bit 3 IC12 pin 5 for bit 4
- IC12 pin 16 for bit 5
- IC12 pin 2 for bit 6 IC12 pin 19 for bit 7

If these pulses appear but there is no corresponding signal on the output, test if pulses appear on:

- IC15 pin 4IC19 pin 14

Either of these ICs may be defective.

Check for 5 V on IC10 pin 6. If pulses appear at IC17 pin 1 but not at IC17 pin 2, IC17 must be replaced.

4. Keyboard

The keyboard test allows to test either a keyboard or the keyboard interface. It requires a keyboard (NMS1160) or a testprint. The program will ask which device is being

Use of the testprint will result in an automatic test of the keyboard interface. If an error occurs, the corresponding bit will be shown on the screen.

In case of error(s) check connections to the bit indicated, being both on the connector and on IC10. IC10 may be defective. Re-RUN the test to find other defects.

Use of the keyboard returns a list of numbers representing the keys pressed.

If the program does not indicate this correctly, either the keyboard or the interface (IC10, Keyboard connector) will

5. Music chip

This test is being used to check the Y8950 Sound processor (IC10). There are 2 tests:

- 1. 9 notes test
- 2. Sine wave test

The 9 notes test returns 9 subsequent guitar-like sounds. If these sounds are played correctly, correct functioning of the sound processor may be concluded.

The sine wave test generates a 1kHz sine wave which can be used to check various ICs in the output circuit. The signal on pin 21 of IC10 has a 13 bit digital form and is converted to an analog signal by IC14. The analog sine wave signal is available on IC14 pin 2. Check for 1 kHz signal on:

- IC14 pin 2

IC19 pin 8

IC17 pin 8

IC19 pin 7

- IC18 pin 7 - IC18 pin 7 - IC17 pin 11,3

IC19 pin 1 should show 2.5 V

IC10 pin 10 should show 5 V

If the signal does not appear at all: Check for 900 kHz on IC14 pin 5

Check for 50 kHz on IC14 pin 3

If signals are not present IC10 is defective.

Otherwise check if signal on IC14 pin 4 changes when sine wave is being switched on or off. If so, IC14 is defective.

6. Sample

This feature will test the sample function. It samples the signal on pin 4 of IC10 and allows to check the microphone, the input circuit (IC18) and the sample memory (IC8). After sampling the test will play back automatically the sample and repeat it until a key is being

The program wil ask to record a sample. First sample through the built in microphone since this may be the cause. It is suggested, to sample a sine wave of an oscillator or a clear whistle.

If sampling through the microphone does not function correctly, try sampling through an external microphone. It may indicate errors in microphone (polarity) or diode ZD1. Look for input signal on IC18 pin 12, 14. If signal is not O.K., check ZD1 for 6.2 V and check SKT1.

Feed a signal to the external line input. If signal on IC18 pin 1 is o.k., check IC18 pin 12, 14 and check SKT2. If not, look for signal on IC18 pin 1,8. IC18 may be defective. VR1 may have to be recalibrated, proceed with the VR1 adjust feature.

If sampling does not work yet or sound is distorted, check the connections between IC10 en IC8. Both may be defective.

7. VR1-Adjust

This test allows to adjust the ADC (analog to digital converter) bias (VR1).
To use it connect a short-circuited cinch plug to the EXT.

MIC. socket and set VOLUME to maximum. Now turn potentiometer VR1 until the arrow displayed points to zero. Make sure that reading is stable.

8. Signals

This test generates various signals concerning the address decoding logic. It addresses the Audiochip (C0), the DAC-latch (0A) and the ACIA (00) respectively. Check for negative edge pulses on the corresponding chip select signals:

C0: pulses on IC11 pin 8

IC9 pin 2, 4, 6, 8, 10, 12 IC5 pin 7, 9, 12, 14, 16, 18

0A: pulses on IC13 pin 8, 3 IC6 pin 11

IC16 pin 10

00: pulses on IC3 pin 3

IC6 pin 6

IC16 pin 10

Finally there is a BUSDIR-test: Check for pulses on IC16 pin 4
Either of the ICs mentioned may be defective.

Note: Finding the pulses mentioned may be uneasy because of the very short duty cycles. Úsing a monostable multivibrator described in this manual (Fig. 6) may help detecting the pulses. In order to use it, connect a probe to SIGNAL IN. The signals to be tested will respond with a lighting LED.

9. Start Module

Choosing this option will result in the normal Music Module operation mode.

PULSE DETECTOR CIRCUIT

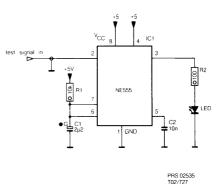


Fig. 6

APPENDIX A

DIAGNOSTIC PROGRAM LISTING

```
10 KEYOFF: SCREEN 0,0,0: COLOR 15,1,1
20 CLEAR 100, &HCFFF: DEFUSR=&HD002: GOSUB 2260
30 REM Philips music module diagnostics 3.87
40 CLS: PRINT" Philips Music Module Diagnostics"
50 PRINT"===========
60 LOCATE 5,3:PRINT"1..Checksum
70 LOCATE 5,5:PRINT"2..MIDI
80 LOCATE 5,7:PRINT"3..DAC
90 LOCATE 5,9:PRINT"4..Keyboard
100 LOCATE 5, 11: PRINT"5. . Musicchip
110 LOCATE 5,13:PRINT"6..Sample
120 LOCATE 5, 15: PRINT"7.. VR1-adjust
130 LOCATE 5, 17: PRINT"8.. Signals
140 LOCATE 5, 19: PRINT"9. . Start Module
150 GOSUB 210: A=VAL(A$): IF A<1 OR A>9THEN 150
160 ON A GOSUB 260,330,540,660,1000,1570,1900,2090,2240
170 GOTO 40
180 REM subroutines
190 OUT &HC0, A: OUT &HC1, D: RETURN
200 OUT &HCO, A: D=INP(&HC1): RETURN
210 LOCATE 0,22:PRINT"Select one of above tests":GOTO 240
220 LOCATE 0,22:PRINT"Press any key to continue":GOTO 240
230 GOSUB 210
240 A$=INKEY$: IF A$="" THEN 240
250 RETURN
260 CLS: PRINT"Checksum ROM-test"
270 LOCATE 5,5:PRINT"To which slot is the music module"
280 LOCATE 5,7: INPUT"connected"; A
290 IF A<1 OR A>2 THEN 10
300 POKE &HD00E, A: A=USR(0)
310 LOCATE 5,9:PRINT"Checksum: "; HEX$(PEEK(&HD000)+256*PEEK(&HD001))
320 GOTO 220
330 CLS: PRINT"MIDI-tests"
340 LOCATE 5,4:PRINT"1..ACIA-test"
350 LOCATE 5,6:PRINT"2..Pulse-test"
360 GOSUB 210
370 A=VAL(A$): IF A<1 OR A>2 THEN 360
380 ON A GOTO 450,390
390 REM pulsetest
400 CLS: LOCATE 5,5: PRINT"180 uS pulse available"
410 LOCATE 0,22: PRINT" Press any key to abort
420 OUT(0),3:OUT(0),21
430 OUT(1),2: IF INKEY$="" THEN 430
440 RETURN
450 REM aciatest
460 CLS:LOCATE 5,5:PRINT" Make sure testconnections are Ok":GOSUB 220
470 LOCATE 5,7:PRINT"Testing ACIA"
480 OUT(0),3:OUT(0),21
490 FOR N=0 TO 255: OUT(1), N
500 RD=INP(5)
510 IF RD<>N THEN LOCATE 5, 10: PRINT" ACIA ERROR": GOTO 220
520 NEXT
530 LOCATE 5, 10: PRINT" ACIA ok": GOSUB220: RETURN
540 REM dactest
550 CLS: PRINT" DAC-test
560 LOCATE 5,5:PRINT" Make sure oscilloscope is
570 LOCATE 5,7:PRINT"connected to output
580 GOŚUB 220
590 A=&H18: D=&HFF: GOSUB 190
600 A=&H19: D=&H1: GOSUB 190
```

```
610 FOR N=0 TO 7: D=2^N: LOCATE 5,9+N
620 PRINT"bit "N" output "D*2"mV"
630 OUT(10), D: OUT(10), 0
640 IF INKEY$="" THEN 630
650 NEXT: RETURN
660 CLS: PRINT" keyboard-tests
670 LOCATE 5,5:PRINT"1..Connected to keyboard
680 LOCATE 5,7:PRINT"2.. Connected to testprint
690 GOSUB 210: A=VAL(A$)
700 IF A<1 OR A>2 THEN 690
710 ON A GOTO 720,860
720 LOCATE 5,9:PRINT"Press one or more keys and
730 LOCATE 5, 10: PRINT" check...
740 LOCATE 0,22: PRINT" Press any key to abort
750 LOCATE 4,12
760 FOR N=0 TO 7
770 OUT &HC0,6:OUT &HC1,2^N
780 OUT &HC0,5: RD=INP(&HC1)
790 RD=255-RD: IF RD=0 THEN 830
800 FOR K=0 TO 7
810 IF (RD AND 2^K)=2^K THEN PRINT N*8+K+1;:BEEP
820 NEXT
830 NEXT: PRINT STRING$ (40," ")
840 IF INKEYS="" THEN 750
850 RETURN
860 LOCATE 5,9:PRINT" Make sure testprint is connected":GOSUB 220
870 DATA 01, F7, 02, 7F, 04, FD, 08, EF
880 DATA 10, BF, 20, FB, 40, FE, 80, DF
890 RESTORE 870
900 FOR N=0 TO 7
910 READ D$: D=VAL("&H"+D$)
920 A=6: GOSUB 180: A=5: GOSUB 200
930 READ R$: R=VAL ("&H"+R$)
940 IF R<>D THEN 980
950 NEXT
960 LOCATE 5,11:PRINT"Connector is Ok"
970 GOTO 220
980 LOCATE 5, 11: PRINT" FAILURE OBSERVED BIT" N
990 GOTO 220
1000 REM musicchip
1010 CLS: PRINT" MSX Audio chip test"
1020 LOCATE 5,5:PRINT"1..9-notes-test"
1030 LOCATE 5,7:PRINT"2..Sinewave-test"
1040 GOSUB 210
1050 A=VAL(A$): IF A<1 OR A>2 THEN 1040
1060 ON A GOTO 1070, 1400
1070 DATA 51,49,160,9,241,241,155,152,8,0
1080 RESTORE 1070: FOR N=0 TO 9: READ D(N): NEXT
1090 A=&H18: D=&HF: GOSUB 190
1100 A=&H19: D=&H8: GOSUB 190
1110 DATA 32,40,48,35,43,51,64,72,80,67,75,83,96,104,112
1120 DATA 99, 107, 115, 128, 136, 144, 131, 139, 147
1130 RESTORE 1110
1140 FOR N=0 TO 23: READ K
1150 FOR A=K TO K+2: D=D(INT(N/3)): GOSUB 190
1160 NEXT: NEXT
1170 D=D(8): FOR A=192 TO 200: GOSUB 190: NEXT
1180 D=D(9): A=189: GOSUB 190
1190 DATA 160, 174, 176, 42
1200 DATA 161, 174, 177, 46
```

```
1210 DATA 162, 176, 178, 49
1220 DATA 163,2 ,179,50
1230 DATA 164, 174, 180, 50
1240 DATA 165, 174, 181, 54
1250 DATA 166,2 ,182,55
1260 DATA 167,174,183,57
1270 DATA 168, 174, 184, 63
1280 DATA 176, 10,177,14
1290 DATA 178, 17,179,18
1300 DATA 180, 18,181,22
1310 DATA 182, 23,183,25
1320 DATA 184, 31
1330 RESTORE 1190
1340 LOCATE 4, 10: FOR N=1 TO 9
1350 READ A, D: GOSUB 190: READ A, D: GOSUB 190
1360 PRINT N;: FOR T=1 TO 300: NEXT
1370 NEXT
1380 FOR N=1 TO 9: READ A, D: GOSUB 190: NEXT
1390 RETURN
1400 LOCATE 5, 10: PRINT"Sinewave available"
1410 A=&H18: D=&HF: GOSUB 190
1420 A=&H19: D=&H8: GOSUB 190
1430 DATA 179, 18, 180, 18, 181, 22, 182, 23, 183, 25, 184, 31
1440 DATA &H19, 8, &H20, 33
1450 DATA &H23, 33, &H40,0
1460 DATA &H60,233,&H63,250
1470 DATA &H80, 0, &H83,0
1480 DATA &HCO,
                 1,&HA0,174
1490 DATA &HBO, 50
1500 RESTORE 1430: FOR N=1 TO 17: READ A, D: GOSUB 190: NEXT
1510 LOCATE 0,22: PRINT"Press any key to abort
1520 IF INKEYS="" THEN 1520
1530 RESTORE 1540
1540 DATA &h60, 108, &h63, 108, &H80, 108, &h83, 108, &hb0, 18
1550 FOR N=1 TO 5: READ A, D: GOSUB 190: NEXT
1560 RETURN
1570 CLS: PRINT"Full memory sampling test"
1580 LOCATE 5,5: PRINT" Press any key to record sample
1590 IF INKEY$="" THEN 1590
1600 LOCATE 5,7:PRINT"Recording now
1610 REC=2700: RESTORE 1620
1620 DATA 19,00,04,FF,04,80,07,68
1630 DATA 08,00,09,00,0A,00,0B,FF
1640 DATA OC, 1F, OD, E1, OE, OO, O7, E8
1650 FOR N=1 TO 12
1660 READ A$: A=VAL("&H"+A$)
1670 READ D$: D=VAL("&H"+D$)
1680 GOSUB 190
1690 NEXT N
1700 FOR N=1 TO REC: NEXT
1710 A=7: D=&H68: GOSUB 190
1720 LOCATE 5,7: PRINT" Playing now
1730 RESTORE 1740
1740 DATA 19,08,04,FF,04,80,07,20
1750 DATA 08,00,09,00,0A,00,0B,FF
1760 DATA OC, 1F, 10, EC, 11, 51, 12, FF
1770 DATA 07, B0
1780 FOR N=1 TO 13
1790 READ A$: A=VAL("&H"+A$)
1800 READ D$: D=VAL("&H"+D$)
```

```
1810 GOSUB 190
1820 NEXT N
1830 FOR N=0 TO REC: NEXT
1840 LOCATE 5,7:PRINT"Repeating now
1850 LOCATE 0,22: PRINT"Press any key to abort
1860 IF INKEY$="" THEN 1860
1870 DATA 07, &HA1, 07, &H20
1880 RESTORE 1870: READ A, D: GOSUB 190: READ A, D: GOSUB190
1890 RETURN
1900 CLS: PRINT" VR1-adjustment
1910 LOCATE 5,5:PRINT"Set volume to maximum and plug"
1920 LOCATE 5,7:PRINT"cinch plug in ext. mic."
1930 LOCATE 5,9:PRINT" Adjust VR1 to 0"
1940 LOCATEO, 22: PRINT" Press any key to abort
1950 DATA &HOD, &HFF, &HOE, 0, 8, 0, 8, 8, &H19, 0, 0
1960 RESTORE 1950
1970 FOR N=1 TO 5: READ A, D: GOSUB 190: NEXT
1980 LOCATE 5,11: PRINT" VR1 reading:"
1990 LOCATE 15, 13: PRINT"0"
2000 LOCATE 5, 14: PRINT"-----"
2010 A=&H1A: GOSUB 200
2020 IF D<245 AND D>10 THEN 2010
2030 IF D>10 THEN X=D-256 ELSE X=D
2040 LOCATE 16+Y, 15: PRINT" "
2050 LOCATE 16+X, 15: PRINT" ~"
2060 Y=X
2070 IF INKEY$="" THEN 2010
2080 RETURN
2090 CLS: PRINT"Signals test"
2100 O=&HC0: GOSUB 2140
2110 O=&HA: GOSUB 2140
2120 O=&H0:GOSUB 2140
2130 GOTO 2190
2140 LOCATE 5,5: PRINT"Now writing to:";
2150 PRINT HEX$(O);"H"
2160 LOCATE 0,22: PRINT"Press any key to continue"
2170 OUT(O), 0: IF INKEY$="" THEN 2170
2180 RETURN
2190 LOCATE 5,5: PRINT"Check BUSDIR signal.
2200 LOCATE 11,4:PRINT"
2210 LOCATE 0,22: PRINT" Press any key to abort.
2220 O=INP(C0): IF INKEY$=""THEN2220
2230 RETURN
2240 CALL MUSICBOX
2250 REM loading sumcheck-routine
2260 RESTORE 2310
2270 FOR P=&HD000 TO &HD026
2280 READ D$: POKE P, VAL ("&H"+D$)
2290 NEXT
2300 RETURN
2310 DATA 00,00,F3,21,00,40,DD,21
2320 DATA 00,00,E5,DD,E5,3E,02,CD
2330 DATA OC, 00, 01, 00, 00, DD, E1, E1
2340 DATA 4F, DD, 09, 23, 7C, FE, C0, 20
2350 DATA E9, DD, 22, 00, D0, FB, C9
```

LIST TESTER LISTING

```
2500 REM----
2510 REM
2520 REM Listtester
2530 REM
2540 REM Start listtester after
2550 REM typing in the program
2560 REM by typing "run 2500"
2570 REM Refer to manual
2580 REM-----
2590 REM
2600 CLS: PRINT"LISTTEST"
2610 PRINT: PRINT" Press any key and compare...
2620 PRINT
2630 GOSUB 5000
2640 CLS: AR=0
2650 ST=32768!
2660 PG=ST+1
2670 PN=ST+3
2680 TS=0
2685 WZ=PEEK (PG) +256*PEEK (PG+1)
2700 RG=PEEK (PN) +256*PEEK (PN+1)
2710 IF RG>2400 THEN 2900
2720 S=0
2730 FOR I=PN+2 TO WZ-1
2740 A=PEEK(I)
2750 IF A=0 THEN I=WZ
2760 IF A=143 THEN I=WZ: GOTO 2790
2770 IF A=32 THEN 2790
2780 S=(S+A) MOD 256
2790 NEXT
2800 PRINT"line: "; RG, "checksum:"; S
2810 AR=AR+1
2820 IF AR= 5 THEN AR=0: GOSUB 4900
2830 TS=TS+S
2840 PG=WZ: PN=WZ+2
2850 GOTO 2685
2900 PRINT"total:"; TS
2910 END
4900 PRINT: PRINT" any key to continue"
5000 IF INKEYS="" THEN 5000
5010 RETURN
```

LIST OF CHECKSUMS

L	L	L		
LINE SUM	LINE SUM	LINE SUM	LINE SUM	LINE SUM
10 210	20 55	30 0	40 102	50 117
60 219	70 206	80 118	90 226	100 87
110 23	120 73	130 140	140 50	150 109
160 197	170 191	180 0	190 104	200 104
210 193	220 240	230 109		
260 188	270 155	280 100	290 249	300 152
310 119	320 115	330 49	340 198	:
360 109	370 11	380 49 380 241	390 0	330 190 400 67
•	•			
410 192	420 198	430 185	440 142	
460 91	470 45	480 198	490 106	500 123
510 174	520 131	530 219	540 0	550 65
560 69	570 102	580 119	590 84	600 85
610 49	620 168	630 243	640 10	650 75
660 61	670 113	680 16	690 109	700 163
710 216	720 243	730 168	740 226	750 - 52
760 193	770 104	780 104	790 159	800 190
810 54	820 131	830 41	840 130	850 142
860 173		880 108	890 3	900 193
910 75	920 208	: :	940 190	950 131
960 132	970 115	980 210	990 115	1000 0
 				
1010 252	1020 72	1030 254	1040 109	1050 182
1060 86	1070 124	1080 42	1090 84	1100 85
1110 109	1120 33 .	1130 244	1140 219	1150 229
1160 64	1170 223	1180 171	1190 63	1200 69
1210 76	1220 218	1230 61	1240 67	1250 220
1260 74	1270 73	1280 11	1290 26	1300 8
1310 11	1320 177	1330 68	1340 48	1350 203
	1370 131	1380 201	1390 142	1400 37
1410 84	1420 85	1430 118	1440 78	1450 67
1460 226	1470 23	1480 149	1490 245	1500 62
1510 226	1520 135	1530 164	1540 183	1550 197
1510 220 1560 142	1570 245	1580 15 4	1590 206	1600 16
1610 169	1620 19	1630 24	1640 69	1650 197
1660 66	1020 19 1670 75	1680 89	1690 209	1700 65
1710 41	1720 105	1730 108	1740 15	1750 24
1,1000 00	1 1770 135	1700 105	1 1800	1.000 25
1760 66	1770 137	1780 198	1790 66	1800 75
1 1810 89	1820 209	1830 64	1840 52	1850 226
1860 221	1870 134	1880 244	1890 142	1900 209
1910 207	1920 187	1930 154	1940 226	1950 59
1960 63	1970 197	1980 48	1990 125	2000 245
, 2010 86	 2020 205	2030 73	2040 154	2050 247
2060 160	2070 115	2080 142	2090 63	2100 10
2110 84	2120 74	2130 45	2140 207	2150 146
2160 47	2170 199	2180 142	2190 146	2200 124
2210 16	2220 17	2230 142	2240 52	2250 0
	 2270 205	2280 44	2290 131	2300 142
2310 3	2320 85	2330 32	2340 98	2350 206
-	-	-		

total checksum: 28540